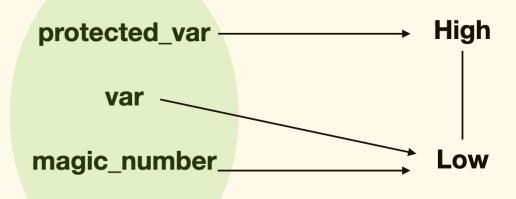
Capabilities and Information Flow

Heartbleed bug in OpenSSL library Leakage of secrets

Buffer overflow (unprotected memory)

Leakage of secrets

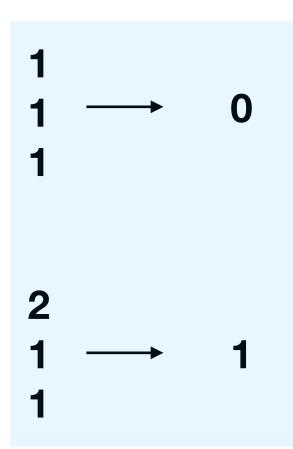
Security policy



if(var > magic_number){ leak_info=2; else if(var < protected_var){ leak_info=1; else leak_info=0; \bullet \bullet \bullet return leak_info; }

int leaking_secrets(int var){

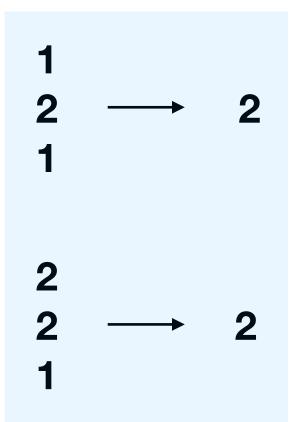




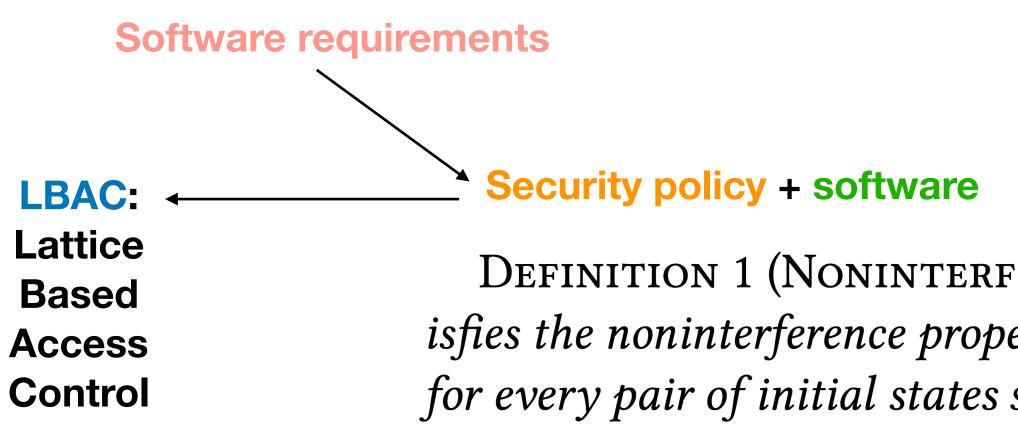


Fix low inputs Vary high inputs

but







General: lower level users must be unaware of the activities of higher level users — [Goguen and Meseguer, 1982]

Both poor memory handling and poor information flow control can cause leaks of confidential information

Noninterference property holds

DEFINITION 1 (NONINTERFERENCE PROPERTY). A program P satisfies the noninterference property for the High-Low security policy if for every pair of initial states $s_1, s_2, s_1 \equiv_L s_2 \Rightarrow P(s_1) \equiv_L P(s_2)$.

input-output semantics



I/O semantics based noninterference is a hyper property of program executions (in fact a 2-hyper property)

A hyper property is a property that can only be expressed as sets of sets of executions

Properties Execution speed bounds Traverse loops Update a given variable

Hypertest for the noninterference property is a low equivalent input pair

Hyper properties Noninterference Nondeducibility on strategies

Set of low equivalent input pairs that produce low equivalent output pairs Set of low equivalent input strategies that produce low equivalent output sequences

Suppose we discover a leak (using a hypertest)

How bad is the leak?

How do we quantify it?

Turns out that exactness is expensive (many many executions) to compute (#P - effectively NP) Yasuoka and Tarauchi 2010

But the theory is simple

Estimates can be useful

and

Uncertainty and information

- Information should be additive
- information in an event should measure "reduction in uncertainty" when the event occurs
- low probability \Rightarrow high reduction in uncertainty
- In highest when every possible event is equally likely

- $\frac{1}{p(a)}$: low probability \Rightarrow high reduction in uncertainty • log₂: information should be additive
- 2: base 2 produces information "bits"
- get weighted average over all events: sum uncertainty reduction for each event weighted by the probability of each event

Entropy of a set of events

$$\mathcal{H}(A) = \sum_{a \in A} p(a) \log_2 \frac{1}{p(a)}$$

• uncertainty reduction when an event $a \in A$ occurs is $\log_2 \frac{1}{p(a)}$



Nore formal

- A random variable (or discrete random element in this case) is a total function $X : D \to R$. D and R are finite sets, D has a probability distribution.
- joint random variable: (X, Y) defined as $\langle X, Y \rangle$ • Entropy of a random variable X:

 $\mathcal{H}(X) =$

- Associate random variables with expressions , particularly program variables, at program points within a program.
- Of interest are observations of values of variables at ι (the entry point) and the special node ω (the exit point).

$$\sum_{x \in R} p(x) \log \frac{1}{p(x)}$$

Conditional entropy

• P((X | (Y = y)) = x) = P(X = x | Y = y), where

- A key property of conditional information is that

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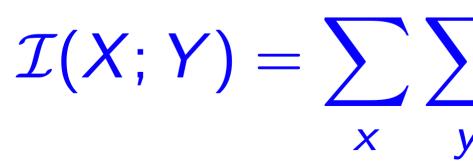
 $P(X = x | Y = y) = \frac{p(x, y)}{p(y)}$

 $\mathcal{H}(X|Y) = \sum p(y)\mathcal{H}(X \upharpoonright (Y = y))$

 $\mathcal{H}(X|Y) \leq \mathcal{H}(X)$, with equality iff X and Y are independent.

Mutual Information

follows:



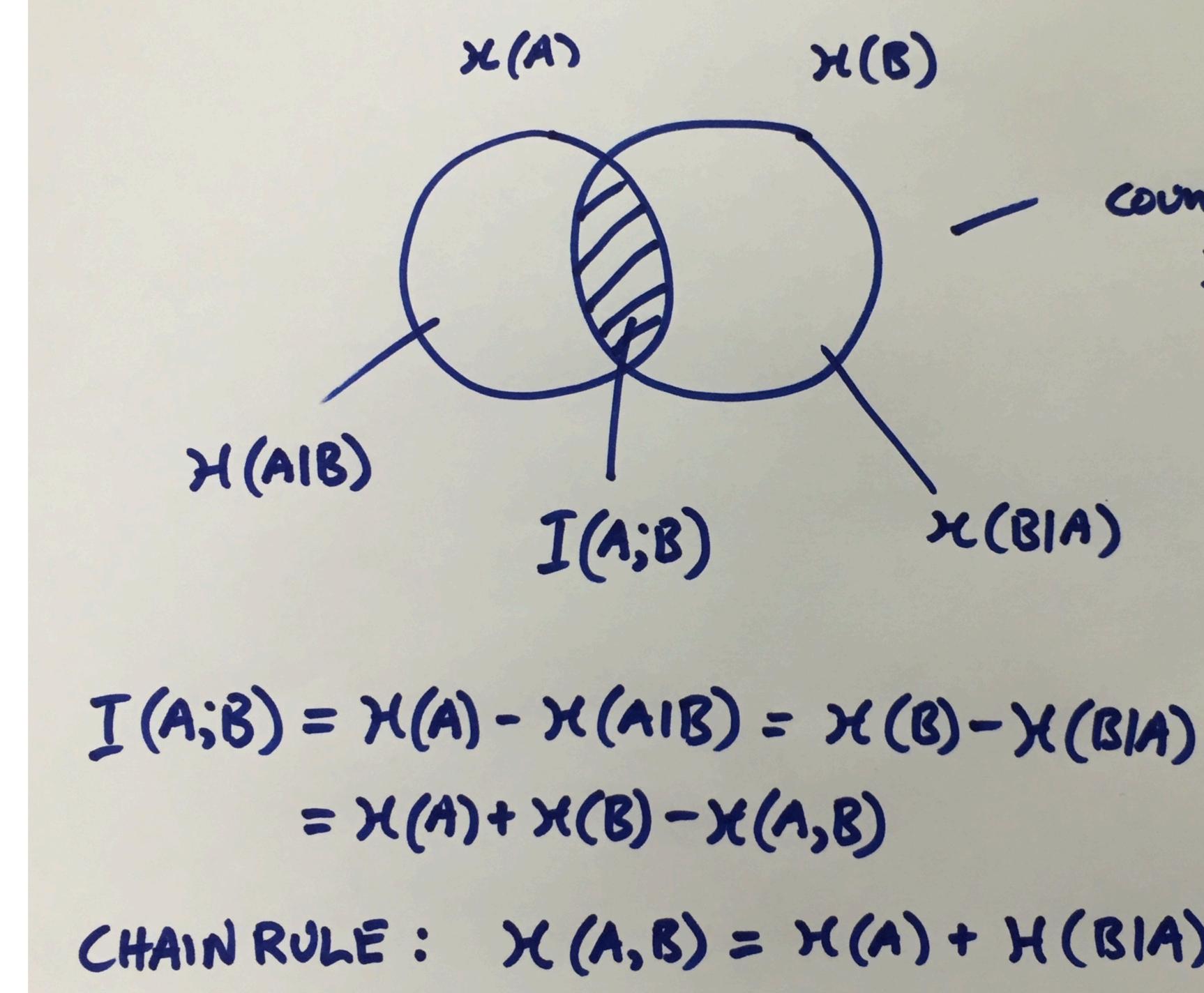
or routine manipulation of sums and logs yields:

This quantity is a direct measure of the amount of information carried by X which can be learned by observing Y (or vice versa).

• Given two random variables X and Y, the mutual information between X and Y, written $\mathcal{I}(X; Y)$ or $\mathcal{M}(X; Y)$ is defined as

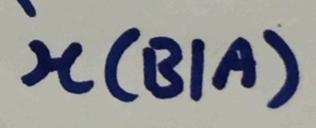
$$\sum_{y} p(x, y) \log \frac{p(x, y)}{p(x)p(y)}$$

- $\mathcal{I}(X;Y) = \mathcal{H}(X) + \mathcal{H}(Y) \mathcal{H}(X,Y)$





count once : X(A,B)



CHAINRULE: X(A,B) = X(A) + H(B|A) = H(B) + H(A|B)



As with entropy one can define conditional mutual knowledge of Z, written $\mathcal{I}(X; Y|Z)$, may be defined

 This expression is used in the most general definition of leakage.

- information. The mutual information between X and Y given
 - $\mathcal{I}(X; Y|Z) = \mathcal{H}(X|Z) + \mathcal{H}(Y|Z) \mathcal{H}(X, Y|Z)$

Leakage

due to execution of the program:

known:

- The amount of leakage of confidential information into variable X
 - $\mathcal{L}(X) = \mathcal{H}(X^{\omega} | L^{\iota})$
- Alternatively: information shared between final value of X and and the initial value of H, given that the initial value of L was already
 - $\mathcal{L}'(X) = \mathcal{I}(H^{\iota}; X^{\omega} | L^{\iota})$



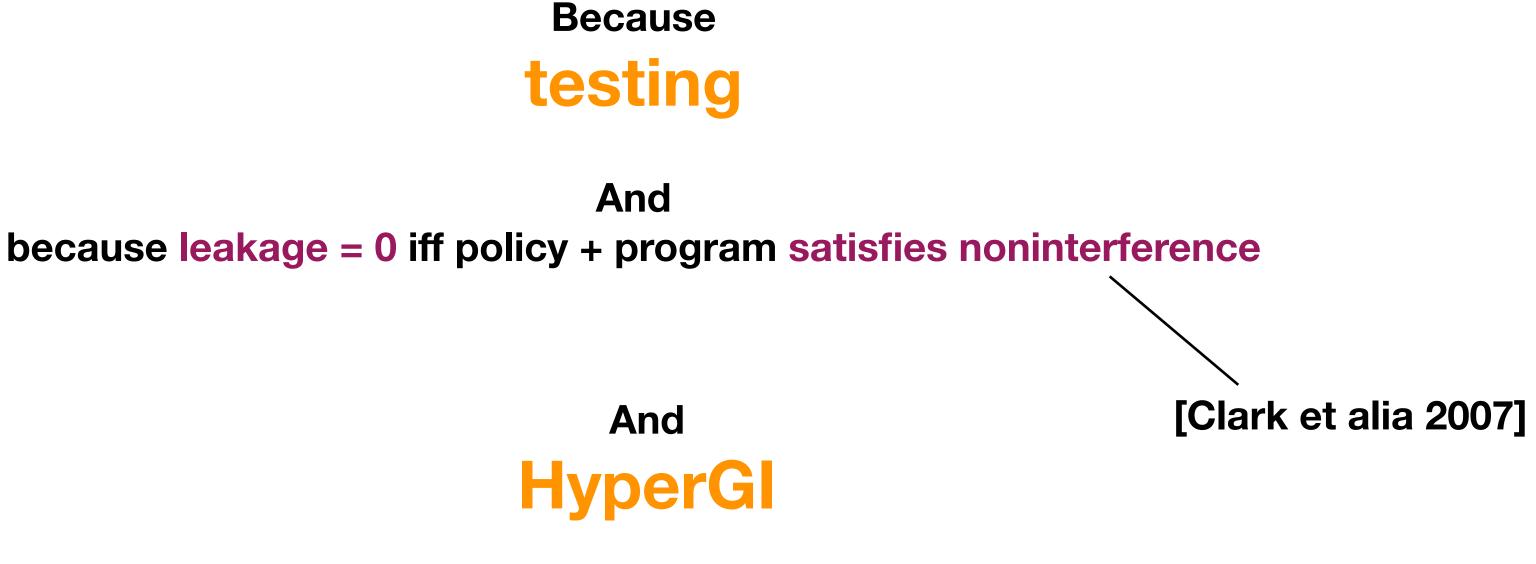


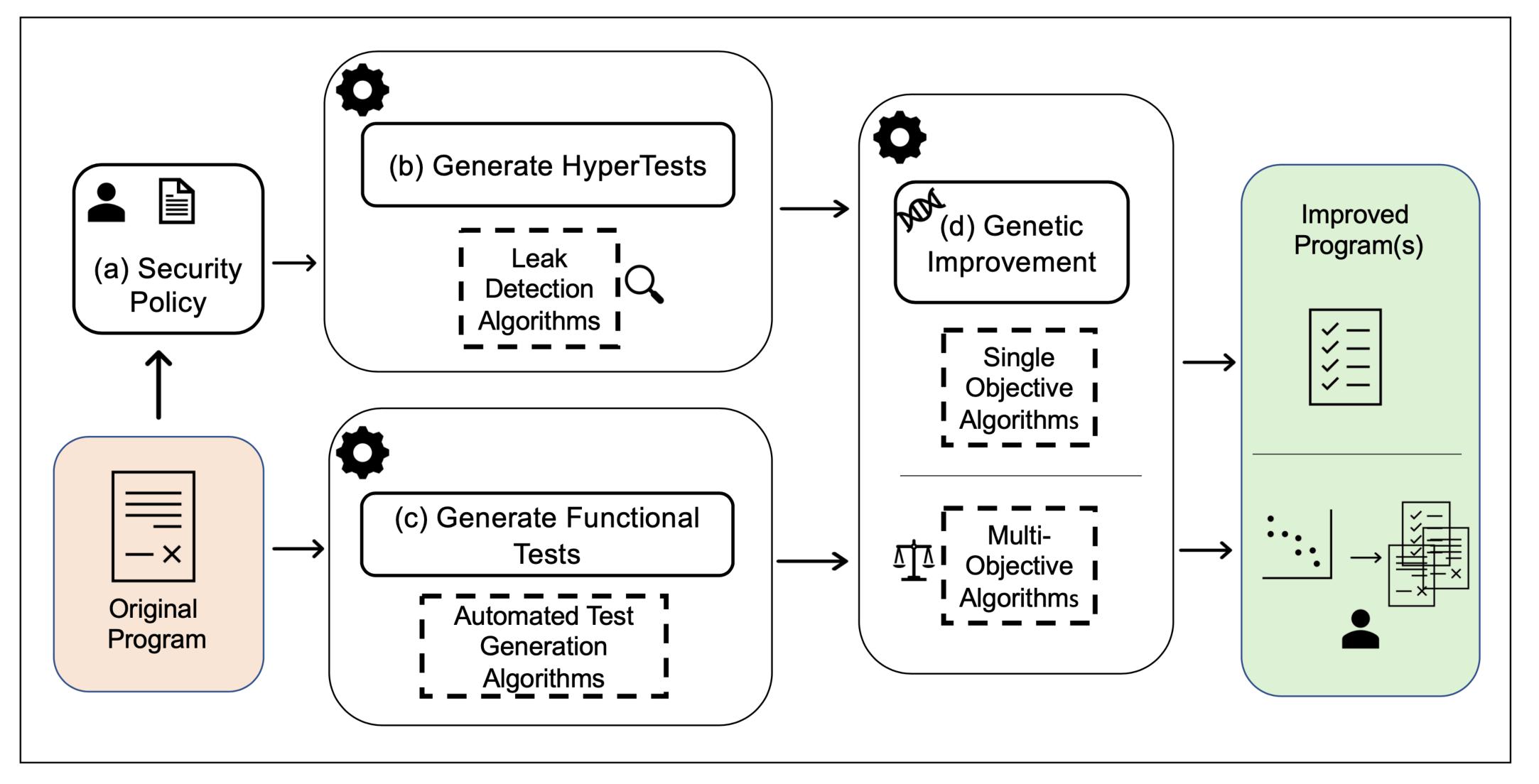


HyperGI: Automated Detection and Repair of Information Flow Leakage, Ibrahim Mesecan, Daniel Blackwell, David Clark, Myra B Cohen, Justyna Petke 2021 36th IEEE/ACM International Conference on Automated Software Engineering (ASE)

Keeping Secrets: Multi-objective Genetic Improvement for Detecting and Reducing Information Leakage Ibrahim Mesecan, Daniel Blackwell, David Clark, Myra B Cohen, Justyna Petke 2022 37th IEEE/ACM International Conference on Automated Software Engineering (ASE)

Why care about measuring leakage when bounding it or measuring it exactly is #P complexity?





HyperGl (leakage)

				Security Policy		
Subject	Ref	LoC	CVE-#	High input	Low input	Low Output
Triangle	[32]	14	_	secret	side2 & side3	function return value
Atalk	[23]	33	CVE-2009-3002	internal memory	sock & peer	function return value & uaddr
Underflow	[23]	18	CVE-2007-2875	h	ppos	function return value
Classify	authors	18	_	High	Low	function return value
Heartbleed	[41]	1,082	CVE-2014-0160	internal memory	payload_sent & payload_length	payload_received
Bignum	[42]	778	_	internal memory	s, len & ret	s & function return value

can find both types of leaks manifested in these programs Hypertests – abstract away from the causes of the leaks

> Memory errors (e.g. Heartbleed, Bignum) Information control flow errors (e.g. Triangle, Classify)

Currently: Collecting CVE entries: to create a test bench that illustrates different leak causes **Developing hypertesting for fuzzers**

Testing — control of all inputs

VS

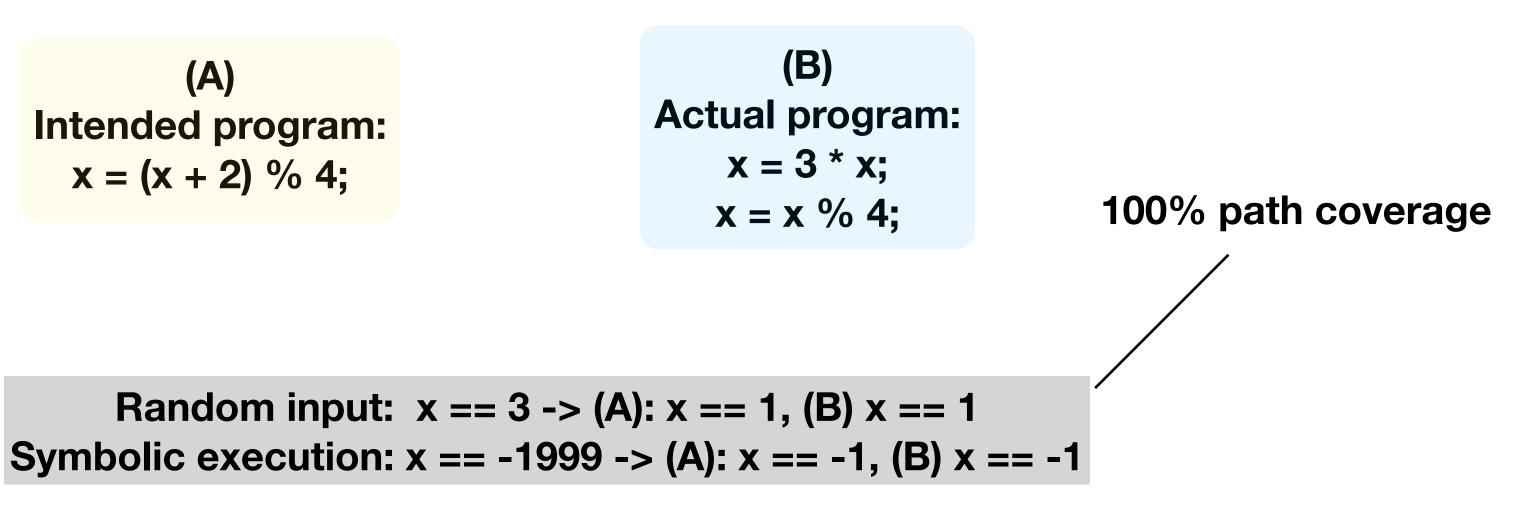
Experimentation — partial control of inputs

Test set considerations

Syntax coverage criteria inadequate

(A) Intended program: x = (x + 2) % 4;

Test inputs, however generated, may suffer from coincidental correctness



High information test sets

Sampling from uniform distributions, maximally dissimilar tests

Near uniform : L2 test for discrete types, Kolmogorov-Smirnov for continuous types — Uniform distributions have maximum entropy for a given distribution support

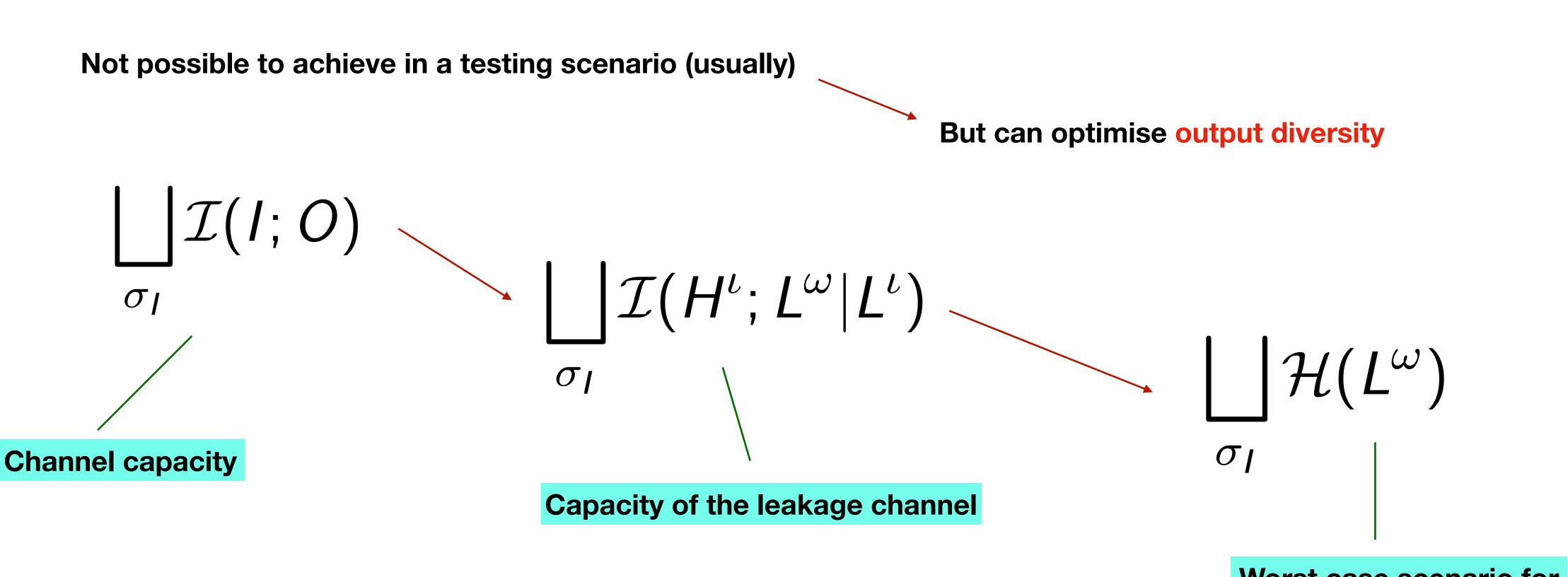
> **Dissimilarity:** Normalised Information Distance for strings — based on algorithmic information

Diversifying focused testing for unit testing HD Menéndez, G Jahangirova, F Sarro, P Tonella, D Clark ACM Transactions on Software Engineering and Methodology, 2021

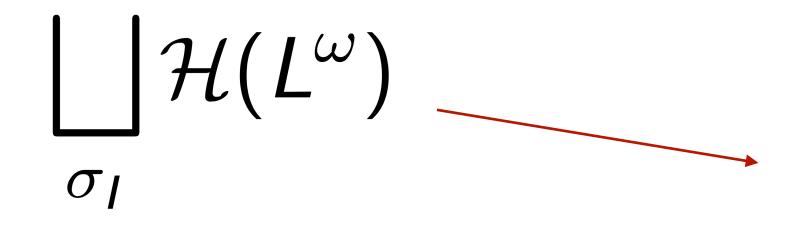
<u>Test set diameter: Quantifying the diversity of sets of test cases</u> R Feldt, S Poulding, D Clark, S Yoo 2016 IEEE international conference on software testing, verification and validation Output Sampling for Output Diversity in Automatic Unit Test Generation H Menéndez, M Boreale, D Gorla, D Clark IEEE Transactions on Software Engineering, 2020

Augmenting test suites effectiveness by increasing output diversity N Alshahwan, M Harman 2012 34th International Conference on Software Engineering (ICSE)

Optimising Channel Capacity



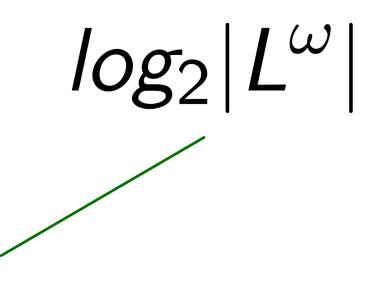
Worst case scenario for **Deterministic code**



Max possible value of H(A)

Channel capacity does not have a general, closed form expression As a black box method it provides diversity with semantic content

Search algorithms may be employed to partially reverse the program semantics (Currently under investigation)



Search for test set with max output diversity

Testing against decentralised policies

HyperGI and recent work on side channel leakage use global (monolithic) policies e.g. LBAC

> An alternative, and closer to the spirit of CHERI (possibly) Is the Myers/Liskov decentralised label model (DLM)

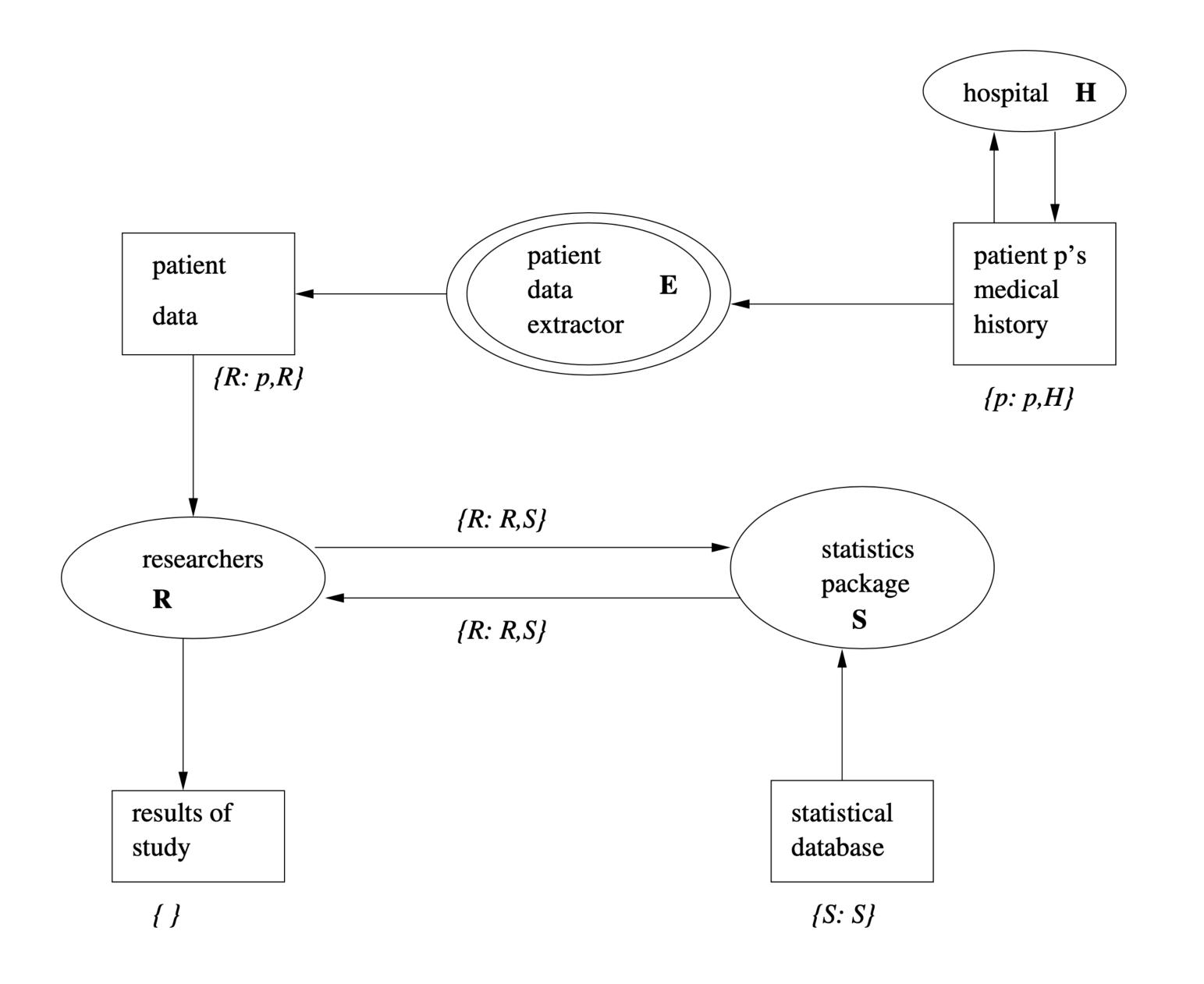
Provides security guarantees to users and groups

Uses labels that describe the allowed flow of information in the program

Allows users to declassify their own data

<u>Jif: Java information flow</u> AC Myers, L Zheng, S Zdancewic, S Chong, N Nystrom Software release. Located at <u>http://www.cs.cornell.edu/jif</u> 2001

<u>A decentralized model for information flow control</u> AC Myers, B Liskov ACM Symposium on Operating Systems Principles (SOSP) 1997



DLM achieves global IFC through local enforcement Chief instrument is an ordering on labels

Definition of $L_1 \sqsubseteq L_2$:

Can extend labels to writers

Labels

$owners(L_1) \subseteq owners(L_2)$ $\forall O \in owners(L_1), readers(L_1, O) \supseteq readers(L_2, O)$

Labels for derived values

When a program combines values with different labels

Definition of $L_1 \sqcup L_2$: *owners* $(L_1 \sqcup L_2)$

> $\forall O \in owners(L_1 \sqcup L_2).$ readers($L_1 \sqcup L_2, O$)

 $owners(L_1 \sqcup L_2) = owners(L_1) \cup owners(L_2)$

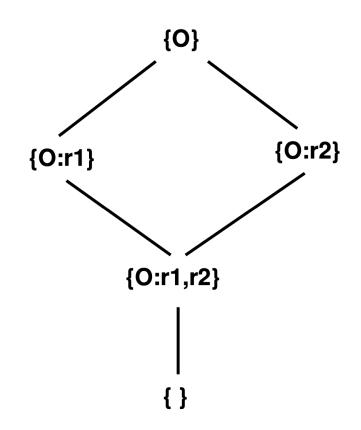
 $readers(L_1 \sqcup L_2, O) = readers(L_1, O) \cap readers(L_2, O)$

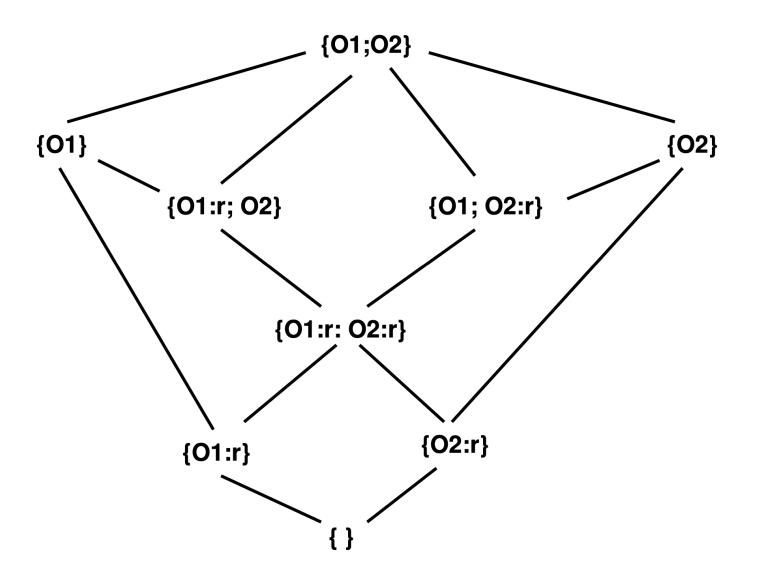
Data in a program is input/output via user labeled channels

Data containers are called slots

Values can only be written to a slot if the resulting label is a restriction i.e. label on data lower than label on slot

Can create LBAC lattices from the user labels





Some questions

- **Does CHERI need IFC?**
- **Does DLM suggest a basis for testing and repair of IFC in a CHERI context?**
- Can DLM provide a basis for a formal method for reasoning about correct IFC in a CHERI context?

