

A JIT Compiler (almost) for Free



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Overview

An Alternate Approach to VM Construction

- ▶ Most production VMs are written by hand in C/C++
- ▶ VMs are very tedious and costly to write
- ▶ Particularly for complex dynamically typed languages



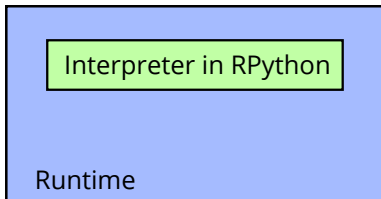
Approach: Separation of Concerns

Separate the following VM implementation concerns:

- ▶ Language semantics
- ▶ Generic JIT compilation issues
- ▶ Generic optimizations
- ▶ Language-specific optimizations

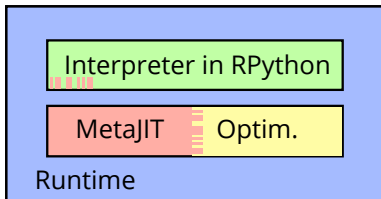
The RPython Project and PyPy

- ▶ RPython is a language to implement interpreters
- ▶ Interpreters are translated into C-based VMs
- ▶ Various extra features are added, e.g. GC
- ▶ Most mature interpreter is PyPy: Python in RPython
- ▶ Long-running project, many contributors



A Meta-Tracing JIT for RPython

- ▶ Apply the meta-tracing approach to RPython
- ▶ Insert meta JIT into the generated VM
- ▶ Contains generic JIT infrastructure: backends, integration, GC
- ▶ Needs some hints from the interpreter author
- ▶ Hints specify the main dispatch loop and the program counter
- ▶ Typical optimizations, plus some specific ones

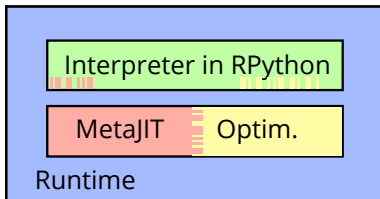


PyPy, an RPython VM for Python

- ▶ How the RPython project got started.
- ▶ Very compatible and fast implementation of Python 2.7.
- ▶ Big developer community with various interests.
- ▶ Around 60K LoC (interpreter) and 190K LoC (modules) of RPython code.

Summary

- ▶ Using the RPython JIT, most of the JIT infrastructure is shared between languages
- ▶ Only an interpreter and some hints are needed
- ▶ Can support languages as different as Prolog and Python
- ▶ Other languages: PHP, Ruby, Smalltalk, Racket, SQLite, CPU emulators, ...
- ▶ “Gives you 80% of a great JIT 20% of the effort”



Hands-On

Goal: Write a Small Language With JIT

- ▶ Write an interpreter for a small stack-based language in RPython
- ▶ We give you some scaffolding and tests
- ▶ Add JIT hints
- ▶ ...
- ▶ performance

RPython

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- ▶ Does type inference on Python programs to translate to C
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- ▶ “Restricted Python”
- ▶ Does type inference on Python programs to translate to C
- ▶ Feels like Python a lot of the time
- ▶ Except when it doesn't
- ▶ All variables need a fixed type (`a = 1`; `a = 'x'` forbidden)
- ▶ Can use built-in data types (ints, floats, strings, lists, dicts)
- ▶ Single inheritance classes, methods, polymorphism, type checks
- ▶ Think Java type system without generics

Practicalities

- ▶ Download the files: <http://cfbolz.de/stuff/tla.zip>
- ▶ Install PyPy dependencies
- ▶ Run tests using `pytest`, included in the checkout:
- ▶ `pypy/pytest.py test_tla.py`

Translating to C

- ▶ When you pass some tests, you can try to translate to C
- ▶ `python pypy/rpython/bin/rpython -O2 targettla.py`
- ▶ there's a bug in the `*.tla.py` files: replace `RETURN` with `EXIT`
- ▶ assemble the file: `PYTHONPATH=...../pypy/ python tla_assembler.py loopabit.tla.py`
- ▶ afterwards, run the C version of the interpreter:
- ▶ `./targettla-c loopabit.tla 1000`

Adding a JIT

- ▶ Need to add a call to `jitdriver.jit_merge_point` to the bytecode dispatch loop
- ▶ Then run the last test, which is emulating the JIT
- ▶ Translate with JIT:
- ▶ `pypy/rpython/bin/rpython -Ojit targettla.py`

Viewing Traces after Translation

- ▶ binary will produce log files if you set an environment variable
- ▶ `PYPYLOG=jit-log-opt:outfile targettla-c ...`
- ▶ inspect `outfile` afterwards
- ▶ if you want to compare against not having a jit, run `targettla-c -jit off`

More ideas

There are various extensions possible to the language:

- ▶ adding more datatypes, like strings and floats
- ▶ adding function calls
- ▶ adding objects